
Corner Detection

CS 543 / ECE 549 – Saurabh Gupta
Spring 2021, UIUC

<http://saurabhg.web.illinois.edu/teaching/ece549/sp2021/>

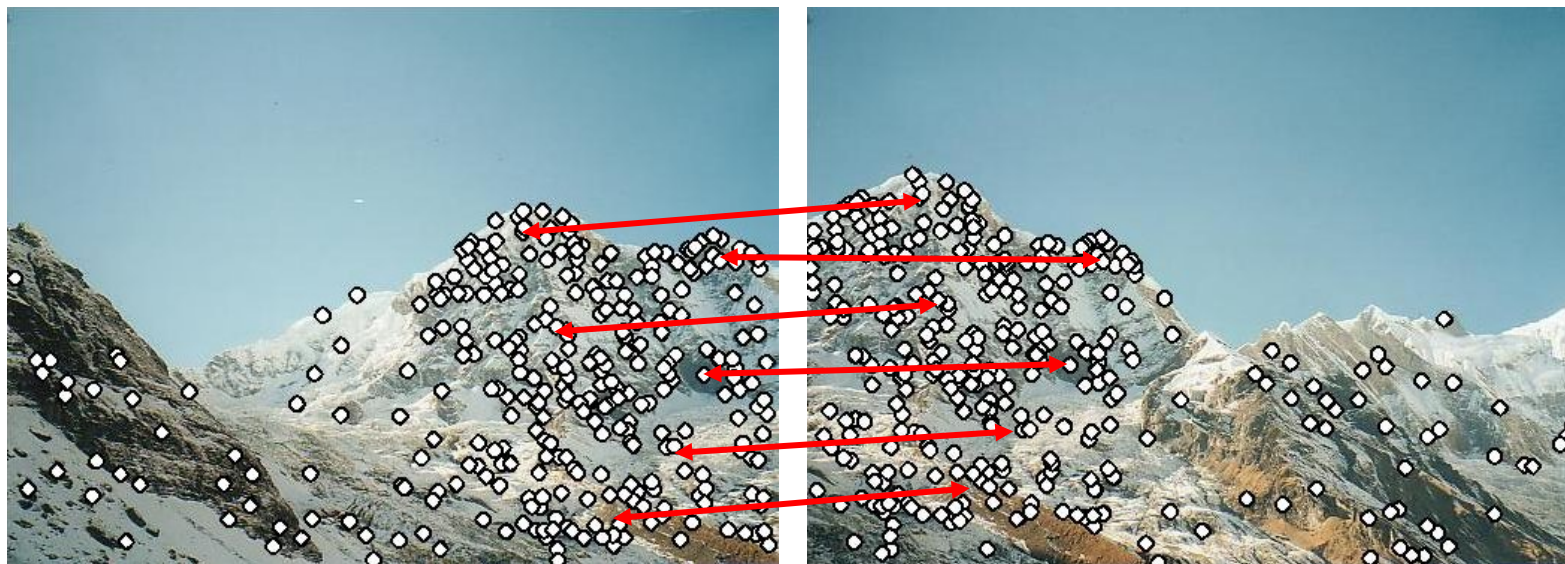
Why extract keypoints?

- Motivation: panorama stitching
 - We have two images – how do we combine them?



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Step 1: extract keypoints

Step 2: match keypoint features

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 - We have two images – how do we combine them?

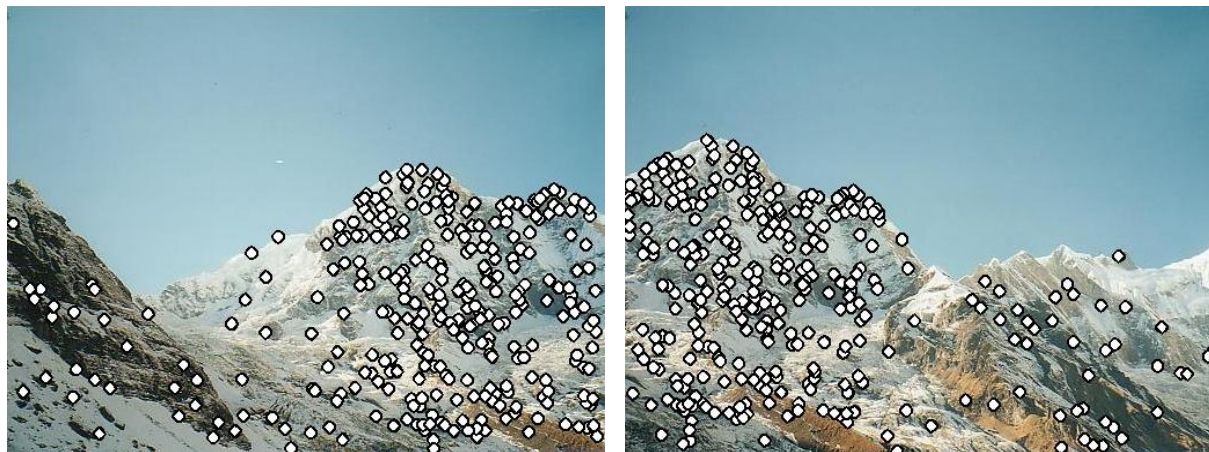


Step 1: extract keypoints

Step 2: match keypoint features

Step 3: align images

Characteristics of good keypoints

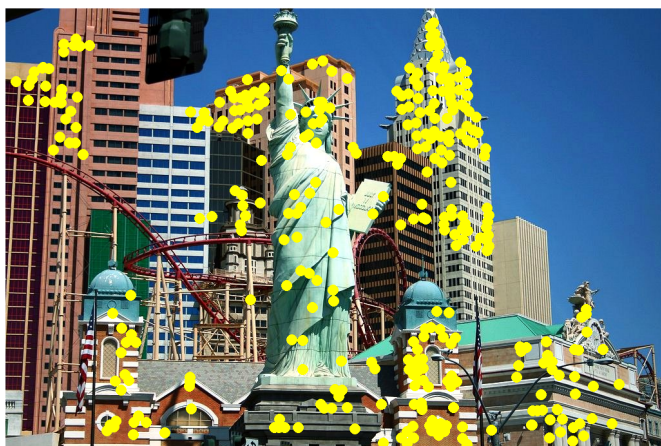


- **Compactness and efficiency**
 - Many fewer keypoints than image pixels
- **Saliency**
 - Each keypoint is distinctive
- **Locality**
 - A keypoint occupies a relatively small area of the image; robust to clutter and occlusion
- **Repeatability**
 - The same keypoint can be found in several images despite geometric and photometric transformations

Applications

Keypoints are used for:

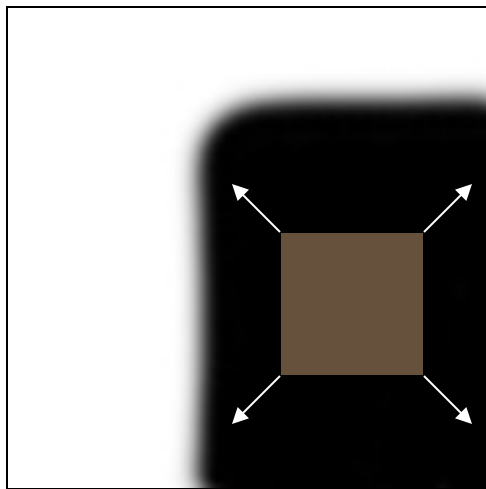
- Image alignment
- 3D reconstruction
- Motion tracking
- Robot navigation
- Database indexing and retrieval
- ~~Object recognition~~



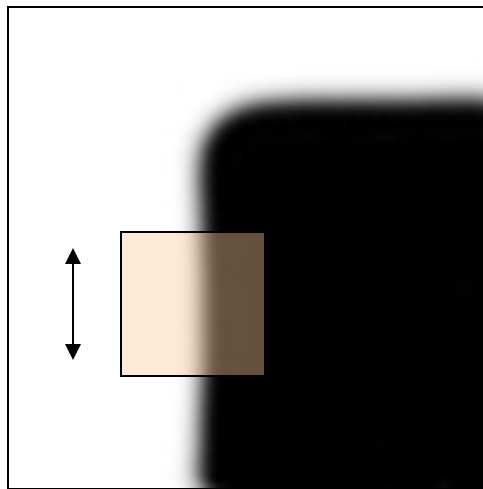
Corner detection: Basic idea

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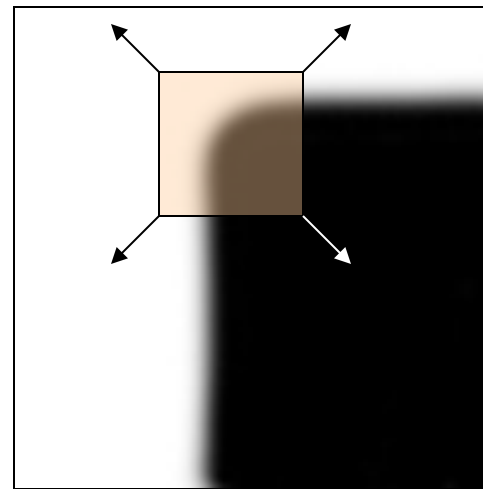
- We should easily recognize the point by looking through a small window
- Shifting a window in *any direction* should give a *large change* in intensity



“flat” region:
no change in
all directions



“edge”:
no change
along the edge
direction

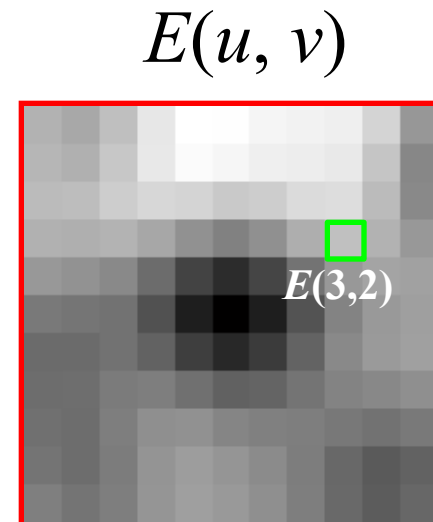
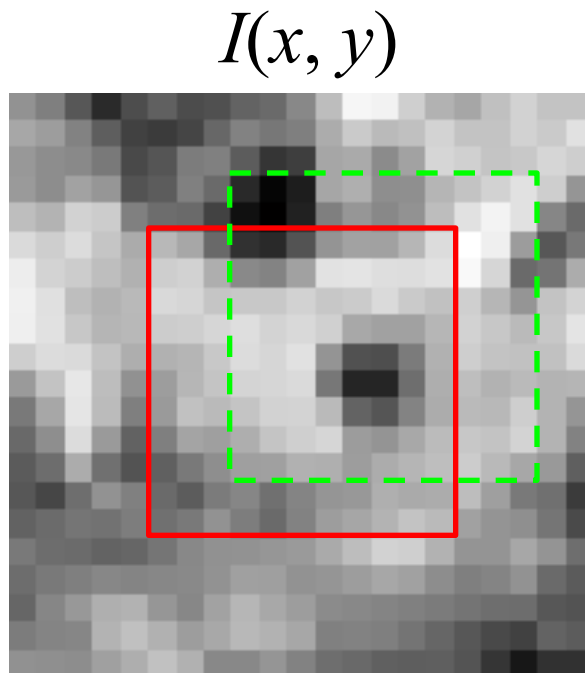


“corner”:
significant
change in all
directions

Corner Detection: Derivation

Change in appearance of window W for the shift $[u, v]$:

$$E(u, v) = \sum_{(x, y) \in W} [I(x + u, y + v) - I(x, y)]^2$$

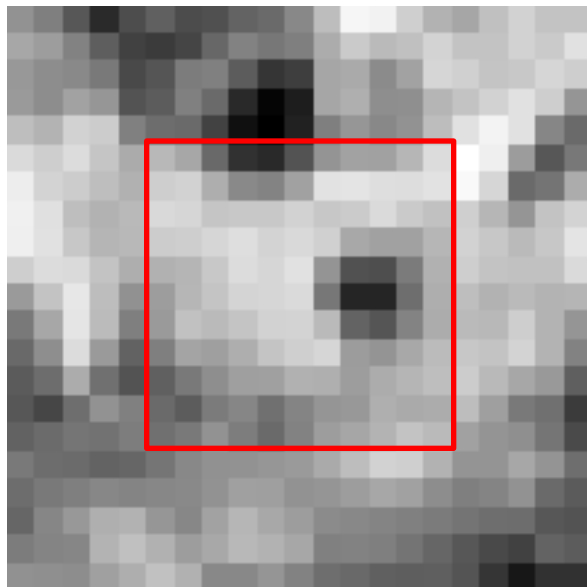


Corner Detection: Derivation

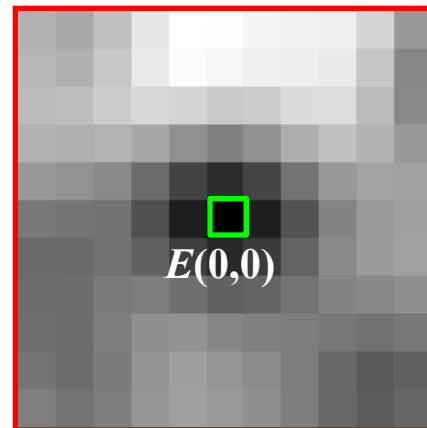
Change in appearance of window W for the shift $[u, v]$:

$$E(u, v) = \sum_{(x, y) \in W} [I(x + u, y + v) - I(x, y)]^2$$

$I(x, y)$



$E(u, v)$



$E(0,0)$

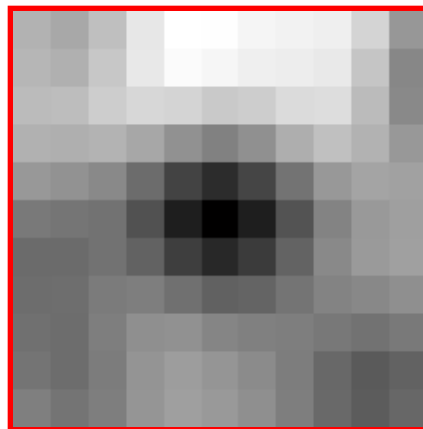
Corner Detection: Derivation

Change in appearance of window W for the shift $[u, v]$:

$$E(u, v) = \sum_{(x, y) \in W} [I(x + u, y + v) - I(x, y)]^2$$

We want to find out how this function behaves for small shifts

$E(u, v)$



Corner Detection: Derivation

First-order Taylor approximation for small motions $[u, v]$:

$$I(x + u, y + v) \approx I(x, y) + I_x u + I_y v$$

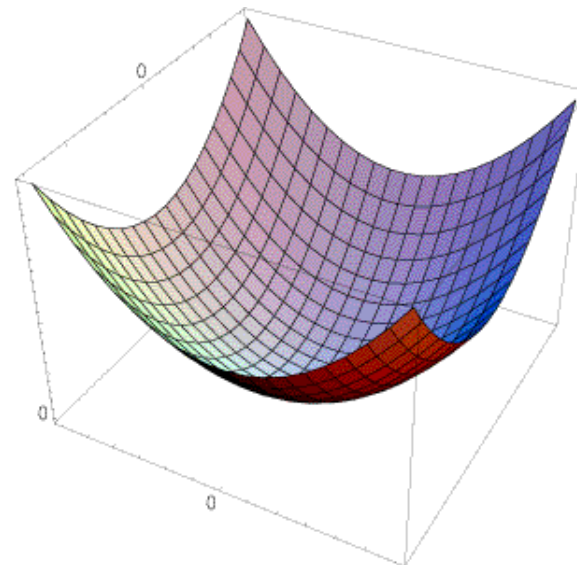
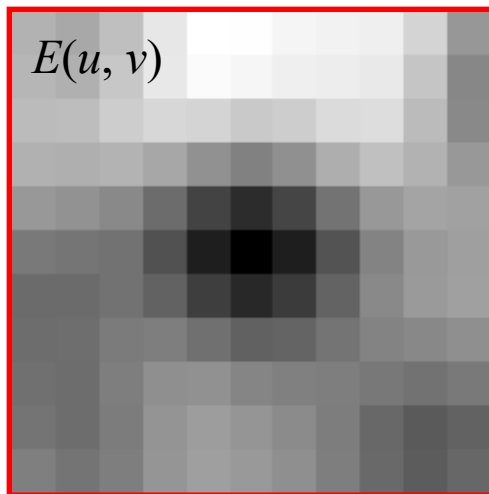
Let's plug this into $E(u, v)$:

$$E(u, v) = \sum_{(x, y) \in W} [I(x + u, y + v) - I(x, y)]^2$$

Corner Detection: Derivation

$E(u, v)$ can be locally approximated by a quadratic surface:

$$E(u, v) \approx u^2 \sum_{x,y} I_x^2 + 2uv \sum_{x,y} I_x I_y + v^2 \sum_{x,y} I_y^2$$



In which directions does this surface have the fastest/slowest change?

Corner Detection: Derivation

$E(u, v)$ can be locally approximated by a quadratic surface:

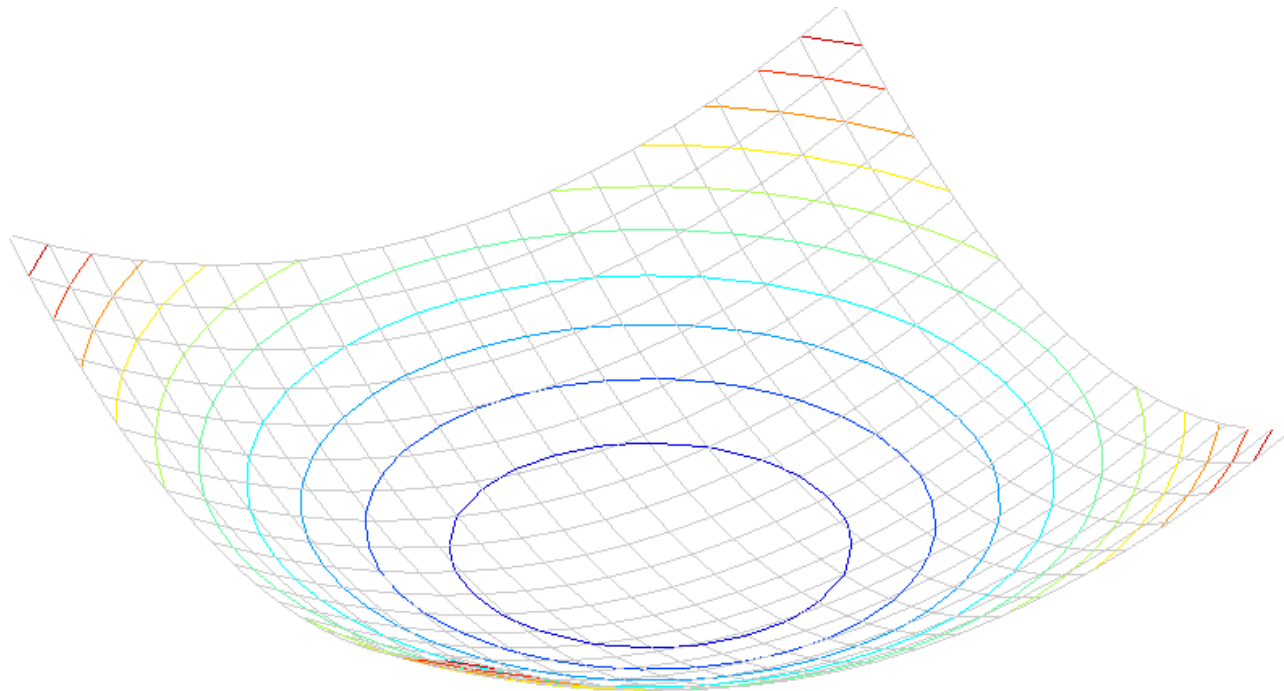
$$E(u, v) \approx u^2 \sum_{x,y} I_x^2 + 2uv \sum_{x,y} I_x I_y + v^2 \sum_{x,y} I_y^2$$
$$= \begin{bmatrix} u & v \end{bmatrix} \begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}$$

Second moment matrix M

Interpreting the second moment matrix

A horizontal “slice” of $E(u, v)$ is given by the equation of an ellipse:

$$[u \ v] M \begin{bmatrix} u \\ v \end{bmatrix} = \text{const}$$

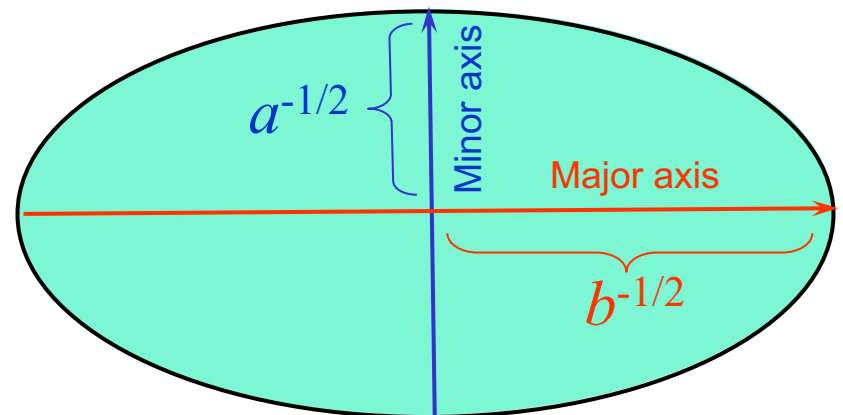


Interpreting the second moment matrix

Consider the axis-aligned case (gradients are either horizontal or vertical):

$$M = \begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix}$$

$$[u \ v] \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = 1$$



Interpreting the second moment matrix

Consider the axis-aligned case (gradients are either horizontal or vertical):

$$M = \begin{bmatrix} \sum_{x,y} I_x^2 & \sum_{x,y} I_x I_y \\ \sum_{x,y} I_x I_y & \sum_{x,y} I_y^2 \end{bmatrix} = \begin{bmatrix} a & 0 \\ 0 & b \end{bmatrix}$$

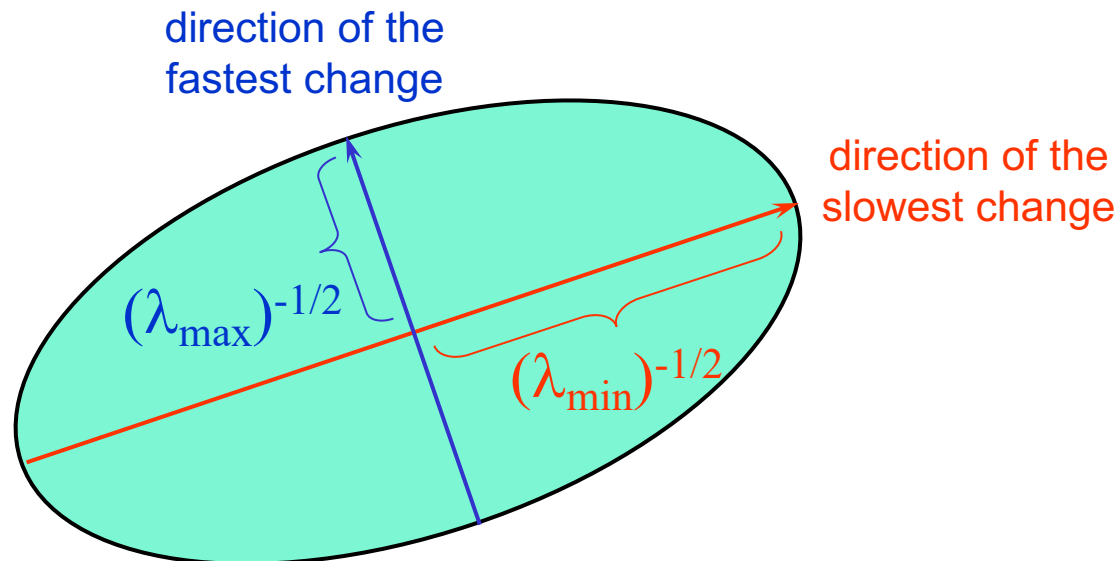
If either a or b is close to 0, then this is **not** a corner, so we want locations where both are large

Interpreting the second moment matrix

In the general case, need to *diagonalize* M :

$$M = R^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} R$$

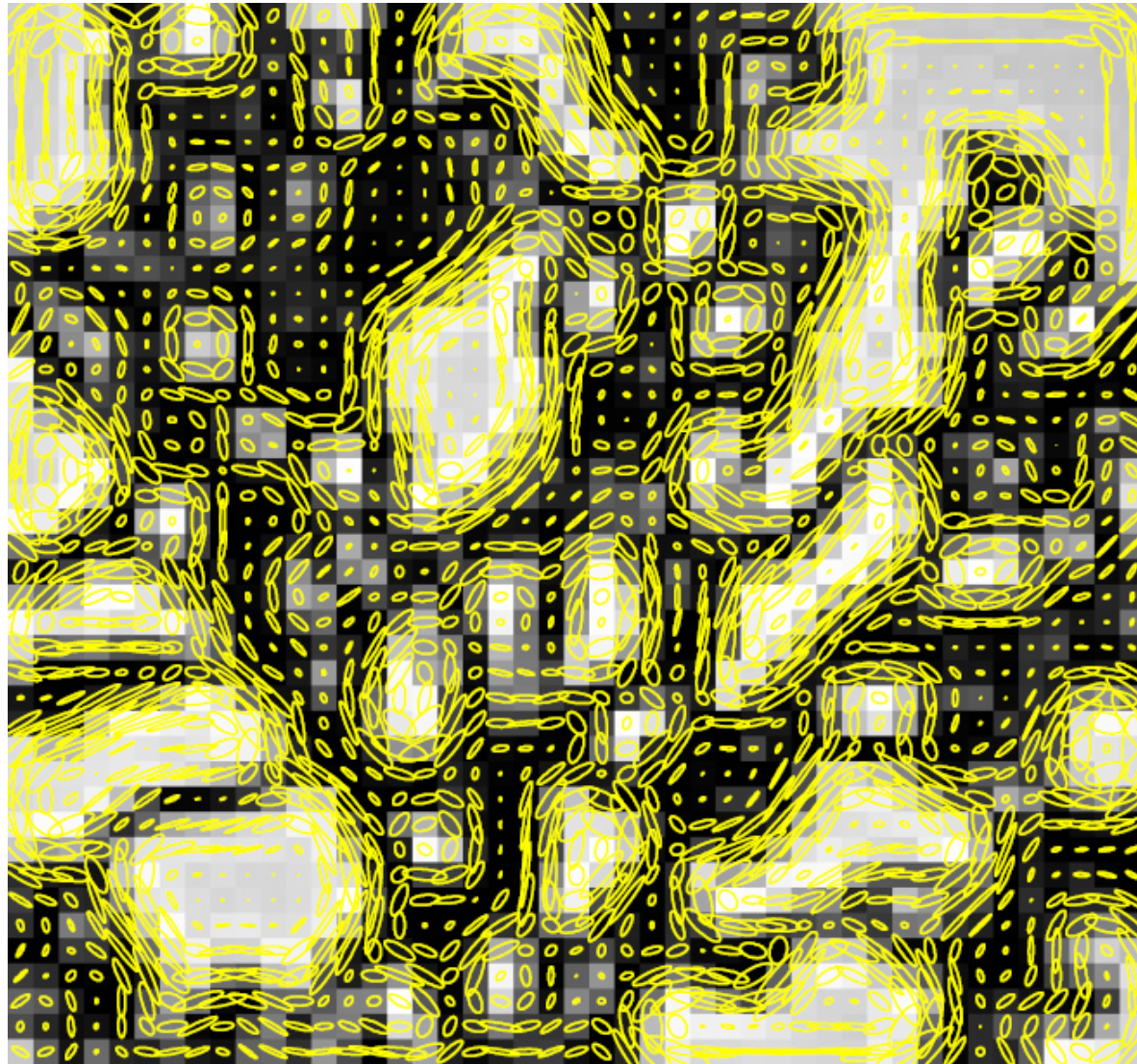
The axis lengths of the ellipse are determined by the eigenvalues and the orientation is determined by R :



Visualization of second moment matrices

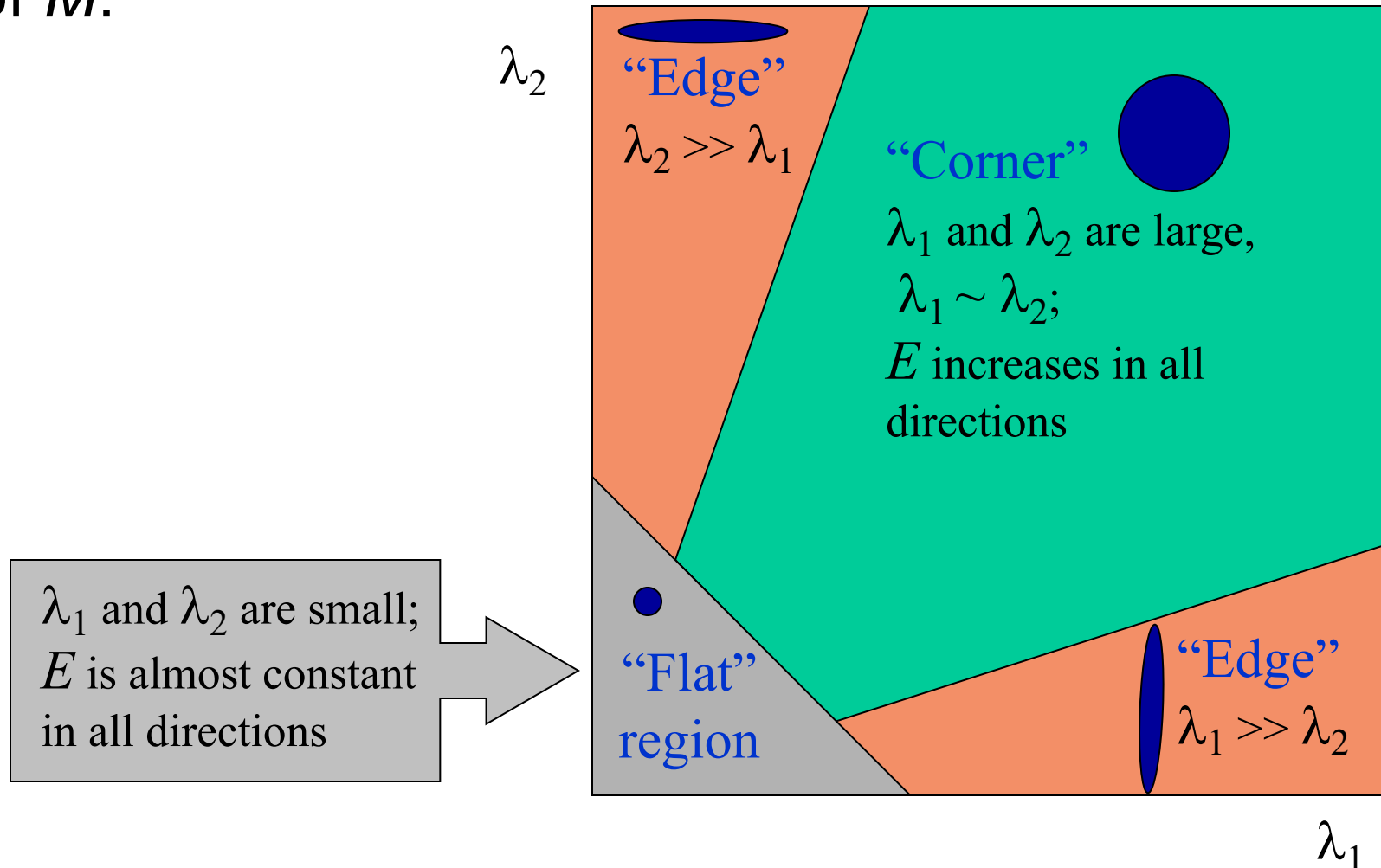


Visualization of second moment matrices



Interpreting the eigenvalues

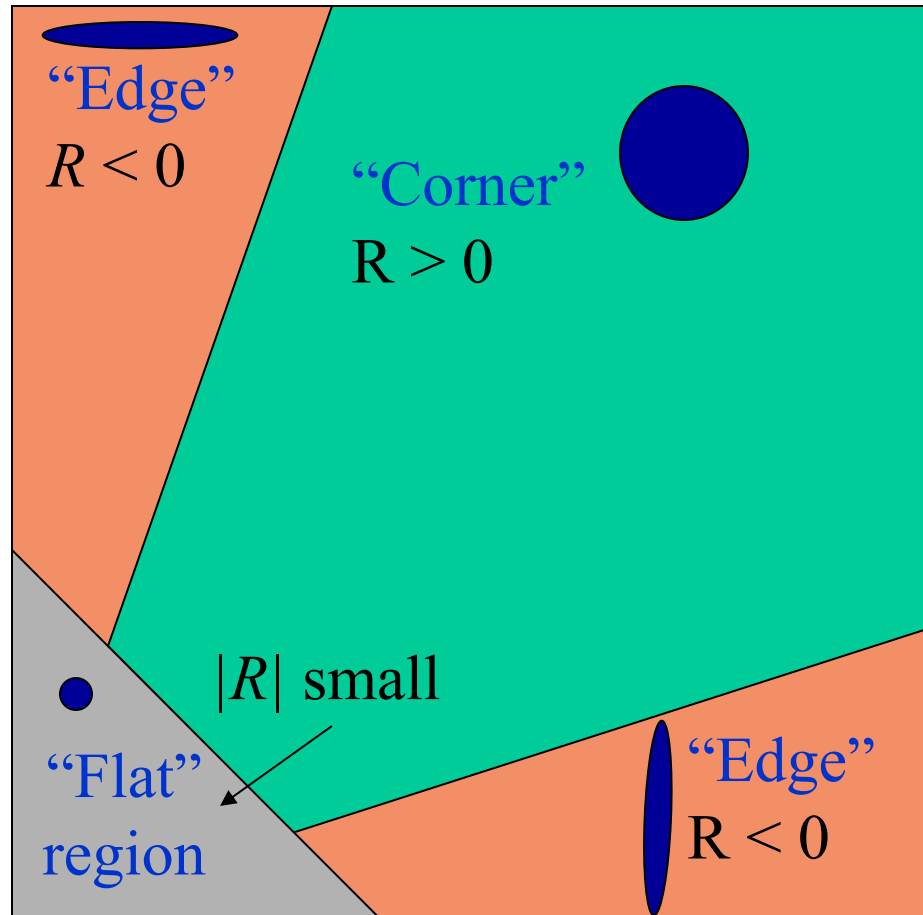
Classification of image points using eigenvalues of M :



Corner response function

$$R = \det(M) - \alpha \text{trace}(M)^2 = \lambda_1 \lambda_2 - \alpha (\lambda_1 + \lambda_2)^2$$

α : constant (0.04 to 0.06)



The Harris corner detector

1. Compute partial derivatives at each pixel
2. Compute second moment matrix M in a Gaussian window around each pixel:

$$M = \begin{bmatrix} \sum_{x,y} w(x,y) I_x^2 & \sum_{x,y} w(x,y) I_x I_y \\ \sum_{x,y} w(x,y) I_x I_y & \sum_{x,y} w(x,y) I_y^2 \end{bmatrix}$$

C.Harris and M.Stephens, [A Combined Corner and Edge Detector](#),

Proceedings of the 4th Alvey Vision Conference: pages 147—151, 1988.

The Harris corner detector

1. Compute partial derivatives at each pixel
2. Compute second moment matrix M in a Gaussian window around each pixel
3. Compute corner response function R

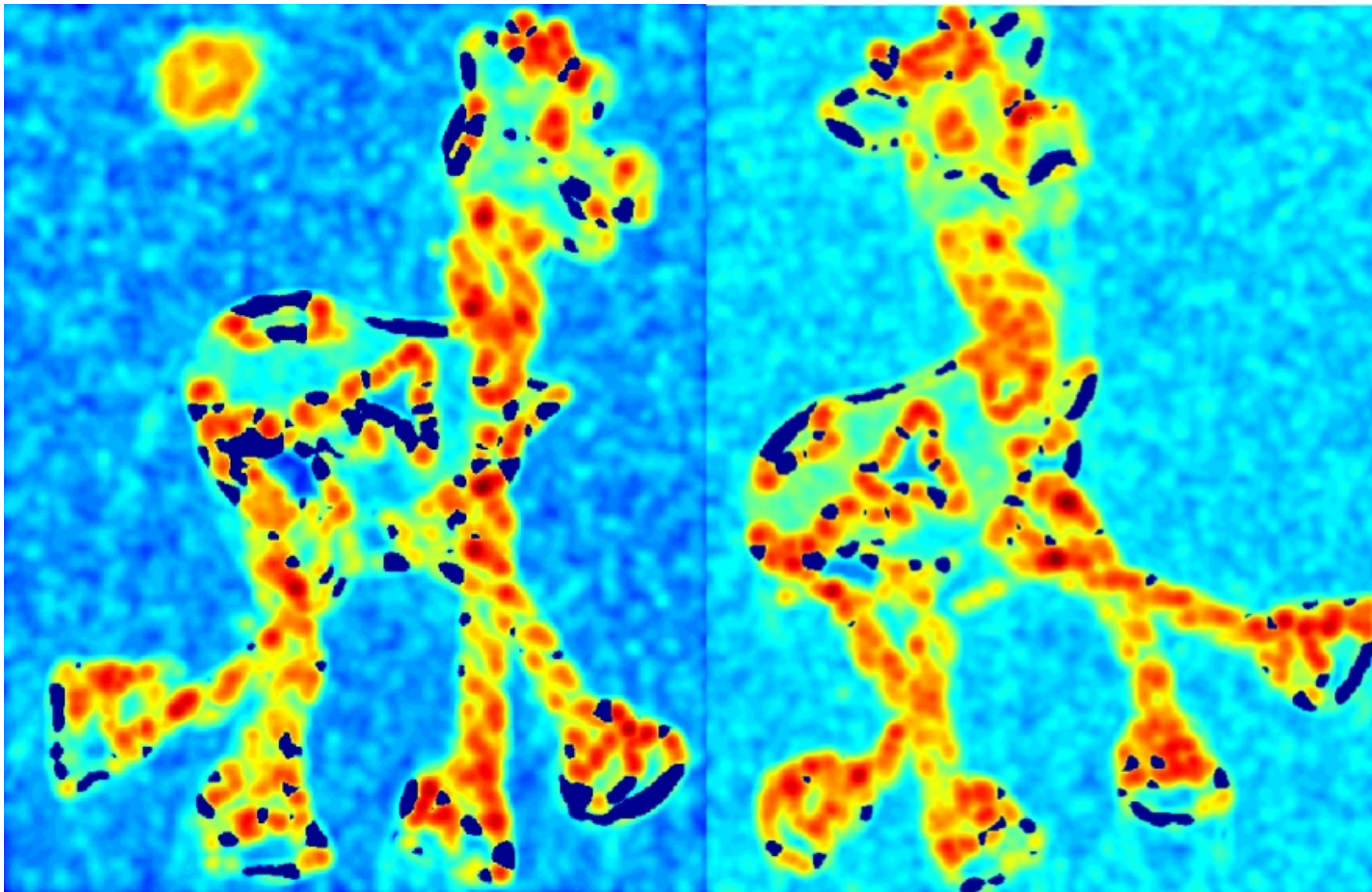
C.Harris and M.Stephens, [A Combined Corner and Edge Detector](#),
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Harris Detector: Steps



Harris Detector: Steps

Compute corner response R



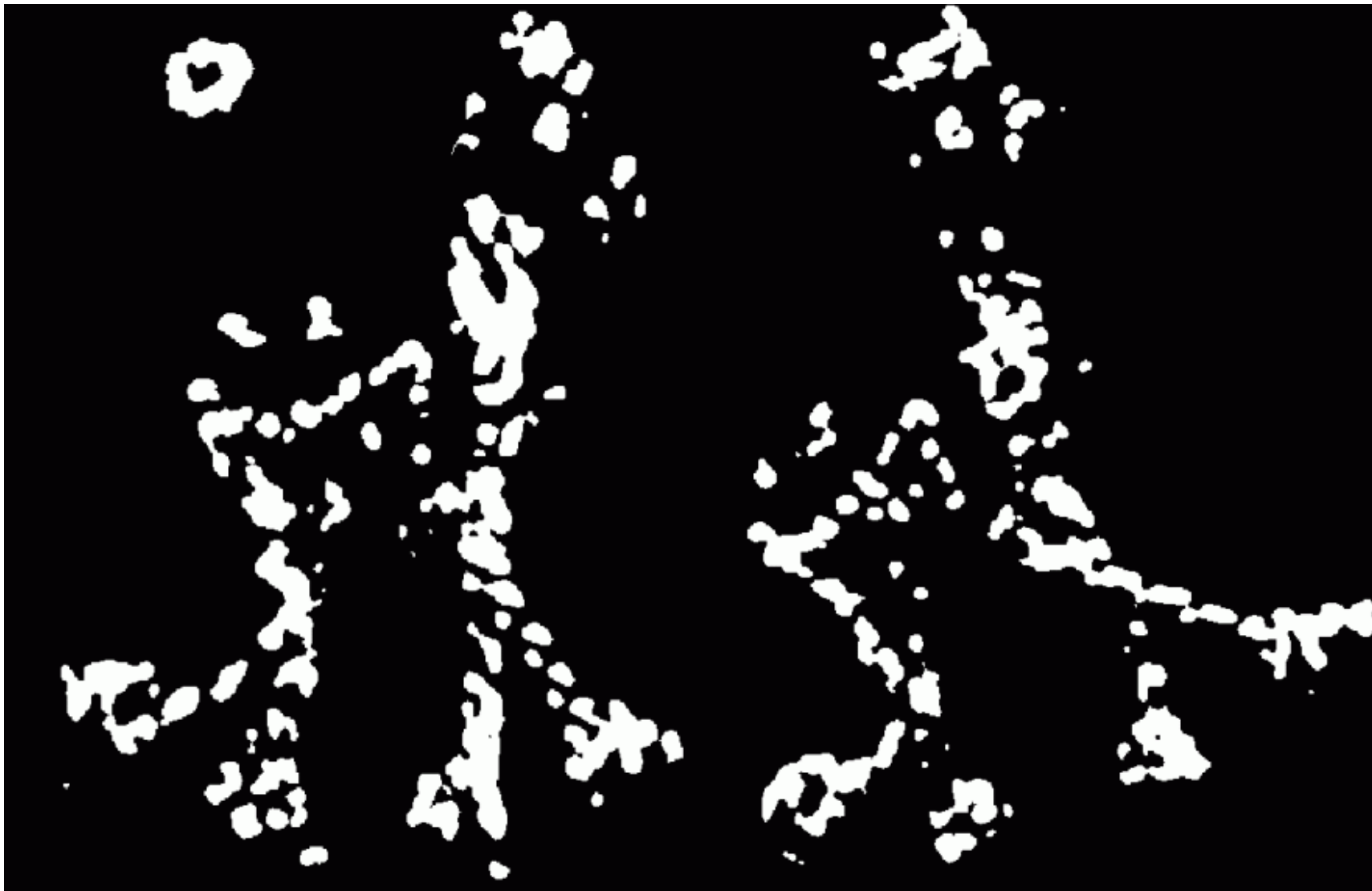
The Harris corner detector

1. Compute partial derivatives at each pixel
2. Compute second moment matrix M in a Gaussian window around each pixel
3. Compute corner response function R
4. Threshold R
5. Find local maxima of response function (nonmaximum suppression)

C.Harris and M.Stephens, [A Combined Corner and Edge Detector](#),
Proceedings of the 4th Alvey Vision Conference: pages 147—151, 1988.

Harris Detector: Steps

Find points with large corner response: $R > \text{threshold}$



Harris Detector: Steps

Take only the points of local maxima of R



Harris Detector: Steps

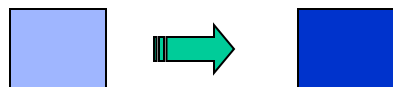


Robustness of corner features

- What happens to corner features when the image undergoes geometric or photometric transformations?

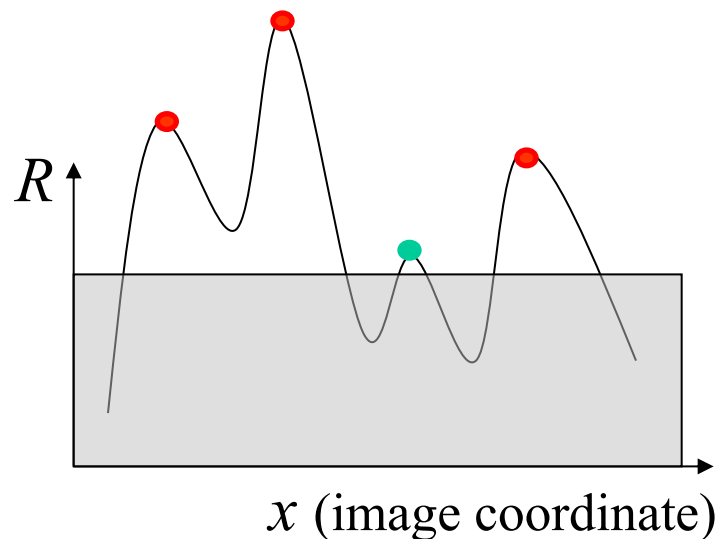
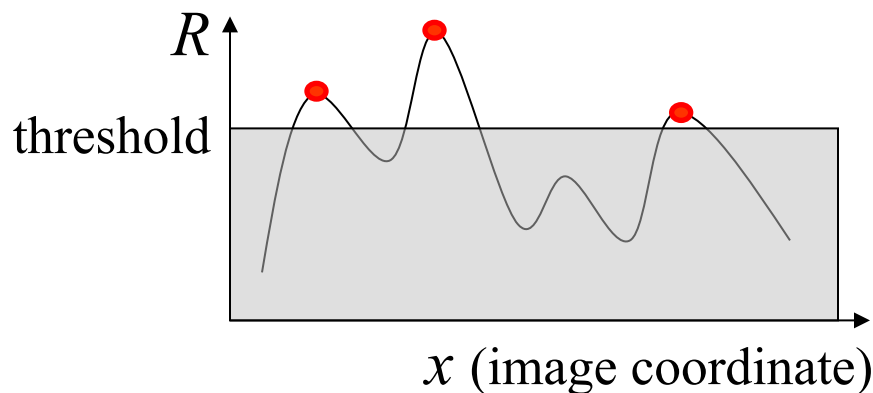


Affine intensity change



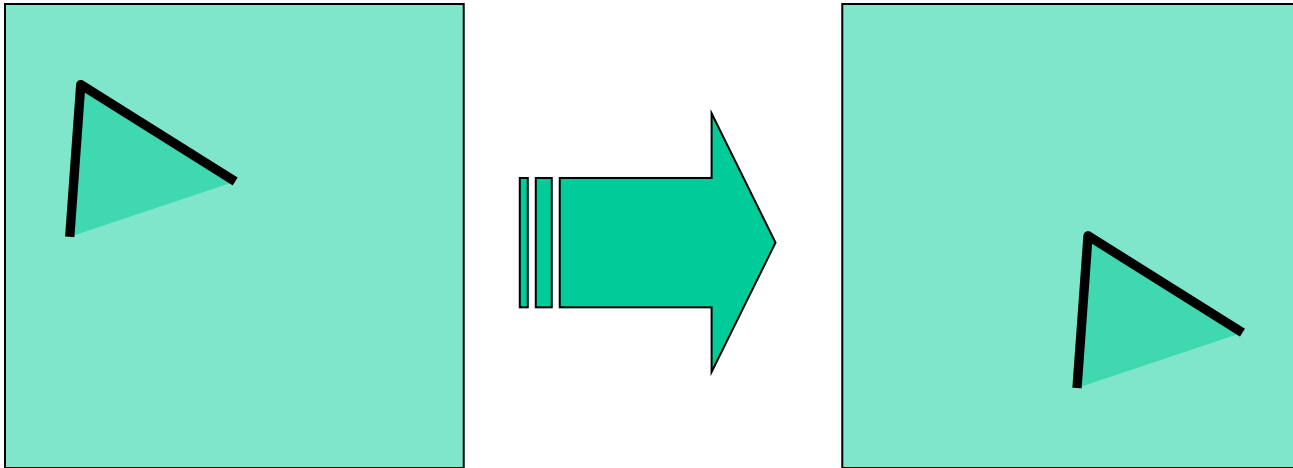
$$I \rightarrow a I + b$$

- Only derivatives are used, so invariant to intensity shift $I \rightarrow I + b$
- Intensity scaling: $I \rightarrow a I$



Partially invariant to affine intensity change

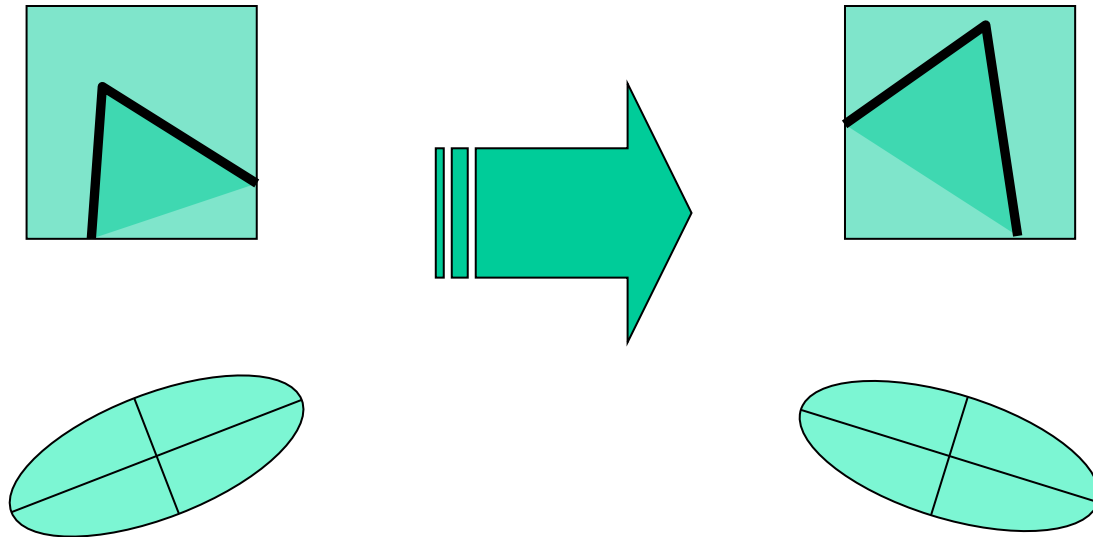
Image translation



- Derivatives and window function are shift-invariant

Corner location is *covariant* w.r.t. translation

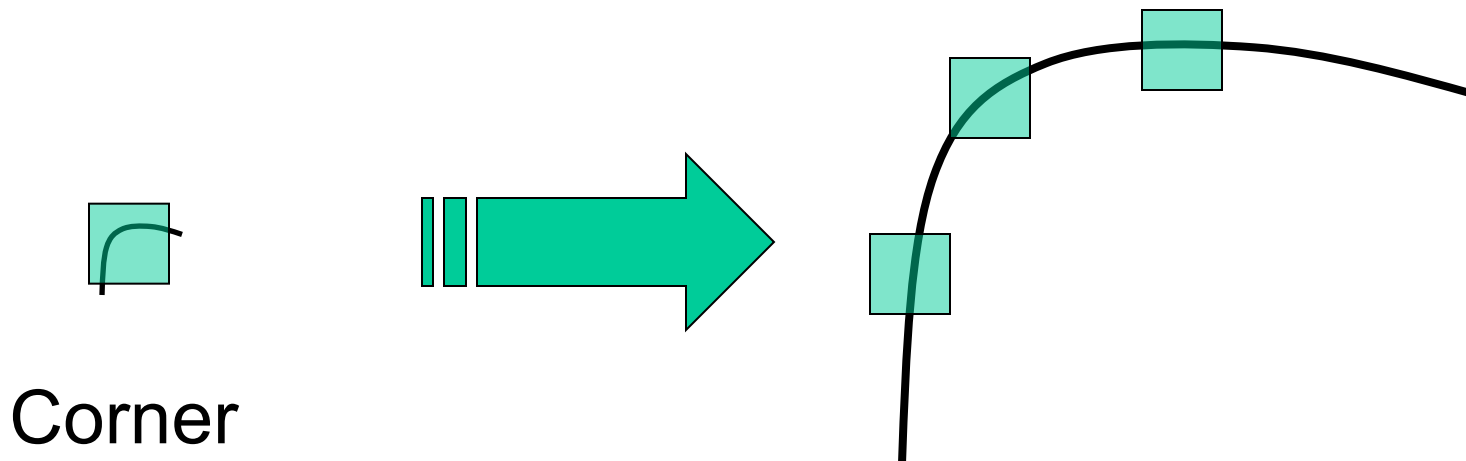
Image rotation



Second moment ellipse rotates but its shape (i.e. eigenvalues) remains the same

Corner location is covariant w.r.t. rotation

Scaling



Corner location is not covariant w.r.t. scaling!